



<u>Objectives</u>



edit_page_heroes_obj_default_txt



edit_page_ol_obj_default_txt



The game start with The heroes' turn.



After setup, the Heroes move 0 gem(s) from her Reserve zone to her Fatigue zone.



The Overlord starts with 10 gems in their Reserve zone and 0 in their Fatigue zone, and places the recovery token showing a recovery value of 5 in the Book of Skelos.

